

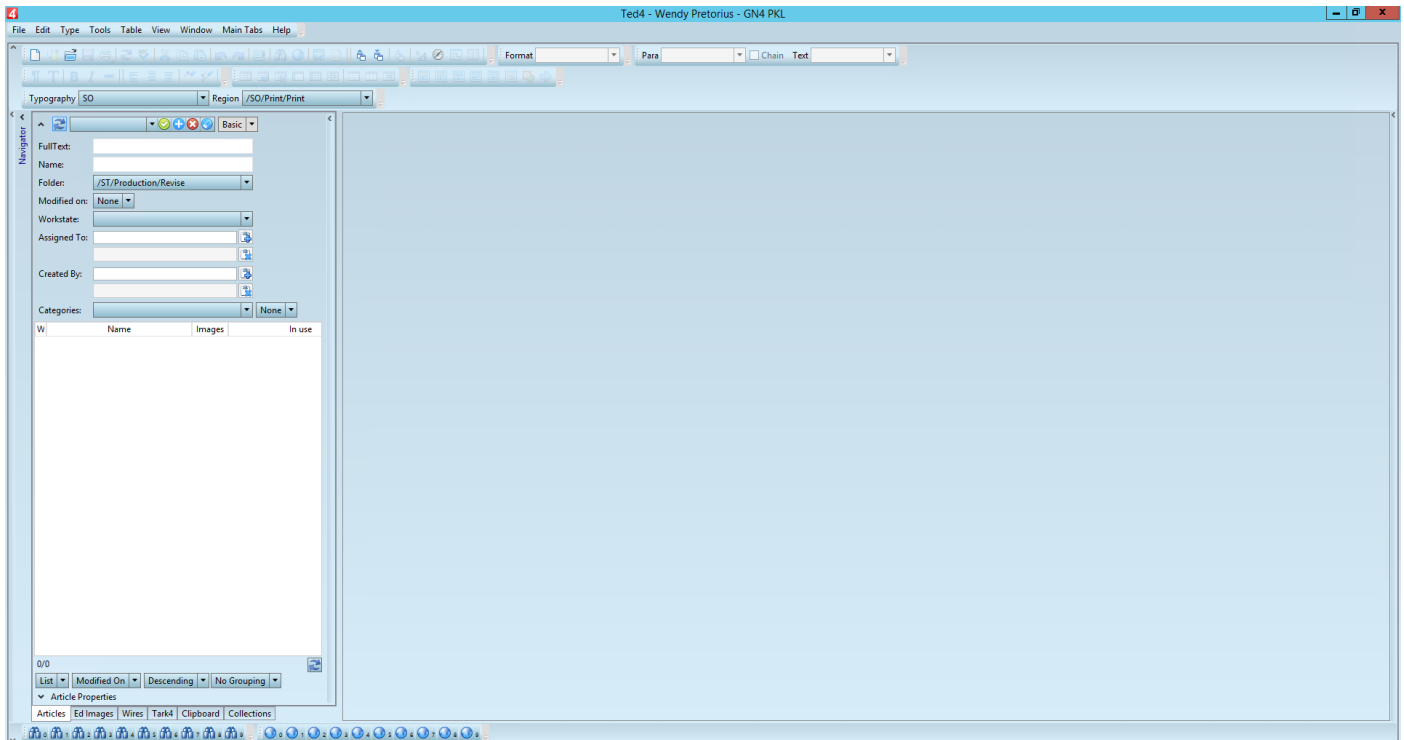
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Ted4

This is the view of Ted4.

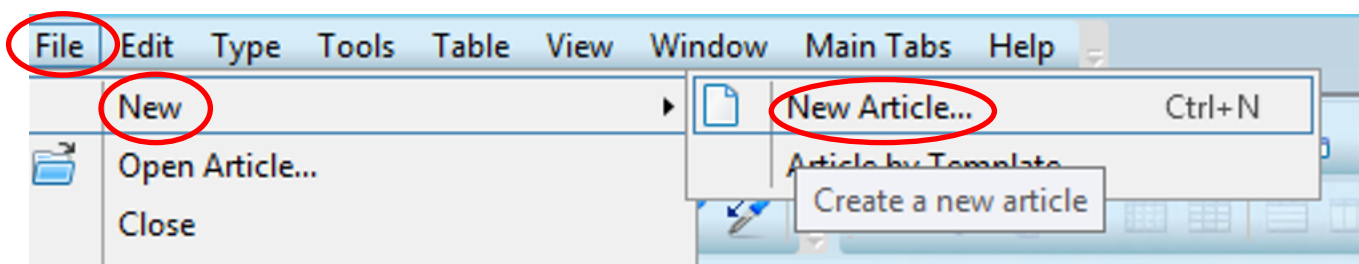
On the left is your Navigator, and on the right is the screen in which you will work when an article is opened.



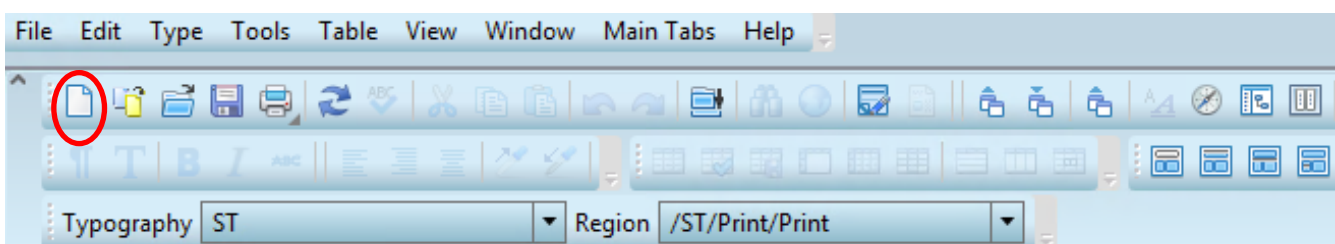
How to create an article

Shortcut: Ctrl+N

Click on File, choose New: New article or Article by template.



Or click on the New icon on the Main toolbar.



This will bring you to:

The 'New Article' dialog box is a light blue window with a title bar containing a small icon, the text 'New Article', and standard window controls (minimize, maximize, close). The dialog is organized into several sections on the left, each with a label and corresponding input fields or controls on the right:

- Name:** A single-line text input field.
- Notes:** A multi-line text area.
- Categories:** A table-like structure with columns 'Category' and 'Weight'. The first row shows 'local' in the Category column and '100' in the Weight column. There are plus and minus icons to the right of the table.
- Keywords:** Two single-line text input fields, each with a plus icon to its right.
- Assigned to:** A dropdown menu showing 'Wendy Pretorius'.
- Assign to Edition:** A plus icon.
- Content Position:** A table-like structure with columns 'Category' and 'Weight'. The first row shows 'OPBot' in the Category column. There are plus and minus icons to the right of the table.
- Select Folder:** A dropdown menu showing '/LS/Production/Revise'.

At the bottom right of the dialog are two buttons: 'OK' and 'Cancel'.

Name the article according to the conventions set by your title.

Notes can be used to describe the article.

A category must be chosen (what the article falls under), as well as keywords to be used for archiving and online. Use the plus sign to assign the keyword, the cross to remove them.

The article can be assigned to someone, or somewhere.

Assign to edition and content position will allow for faster layout.

Select folder is a must. This correlates to what was a basket in GN3.

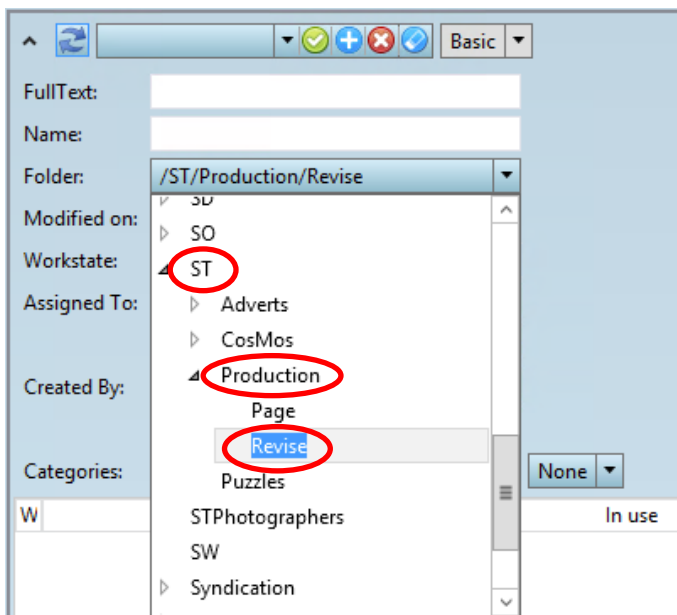
The story opens automatically on creation and you can write your article. The view may or may not show a preview – it depends on what WYSIWYG view you had selected the last time you created an article.

The screenshot shows the main application window titled 'Ted4 - Wendy Pretorius - GN4 PKL'. It features a standard menu bar (File, Edit, Type, Tools, Table, View, Window, Main Tabs, Help) and a toolbar with various icons for text formatting and layout. Below the toolbar, there are dropdown menus for 'Typography' (set to 'SO') and 'Region' (set to '/SO/Print/Print').

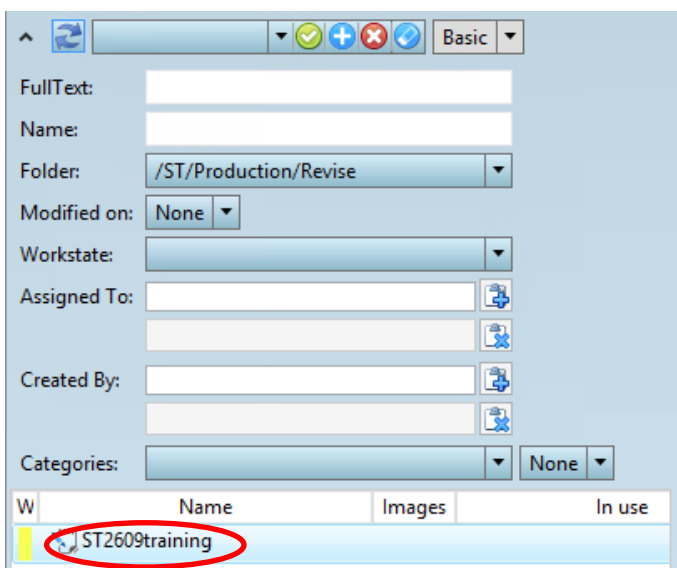
On the left side, there is a 'Navigator' panel with a tree view showing the article structure. The tree has a root node 'BT2609Test' with a sub-node 'Body'. The 'Body' node is selected, and its content is displayed in the main editing area on the right. The editing area shows a large, empty text box with a vertical ruler on the right side, indicating a WYSIWYG (What You See Is What You Get) view. The status bar at the bottom of the window shows '0cm' and a scale from 0 to 16.

Opening a closed article

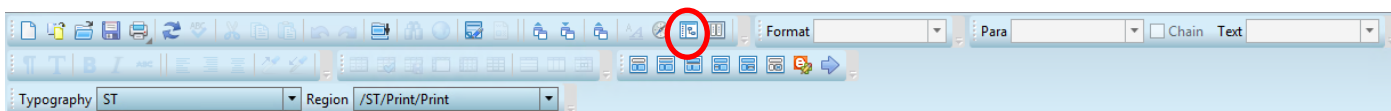
To open a closed article choose the folder the article is in, eg ST / Production / Revise



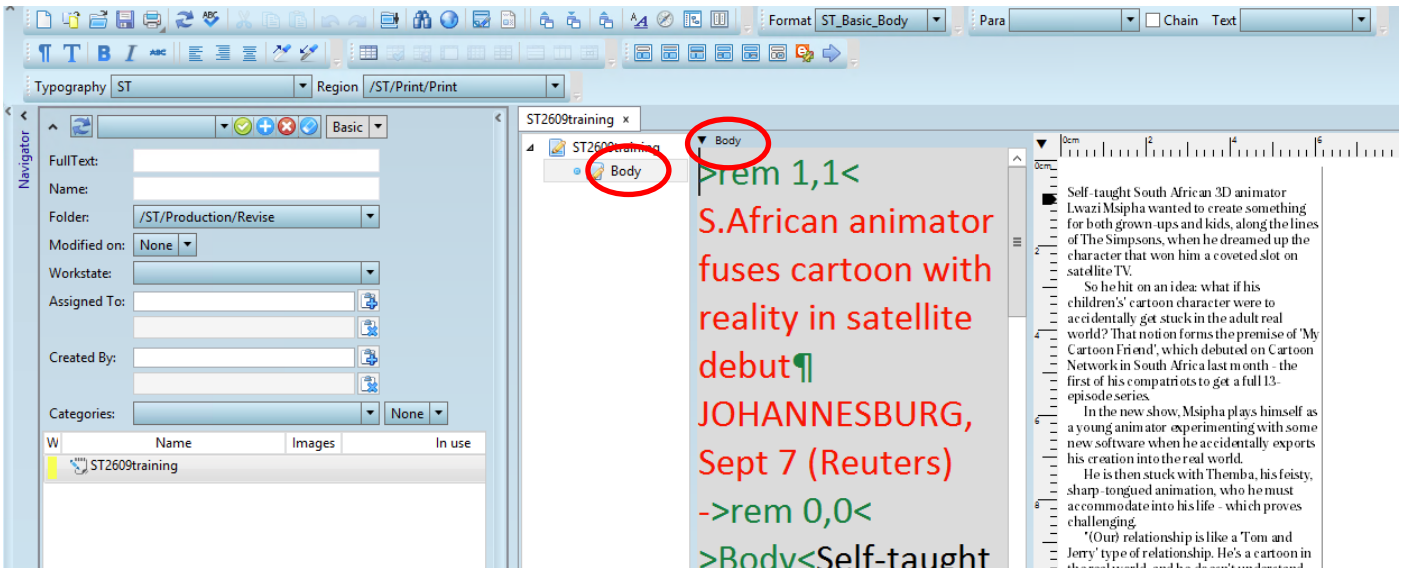
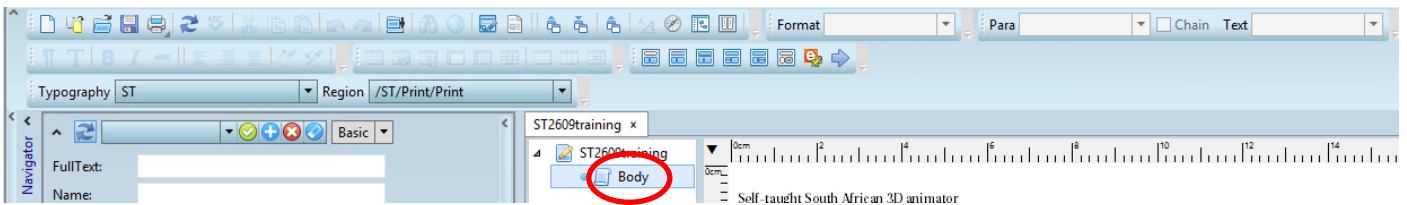
Double click on the name.



If the article tree is not showing, click on the toggle icon.



To generate a source pane as well, ie the one in which you will work, double click each element in the tree - the head, body, pull quote or caption. If already linked to a page the styles will be also visible on the left screen.



To close an element, double-click on the name of each element. Only the preview remains up.

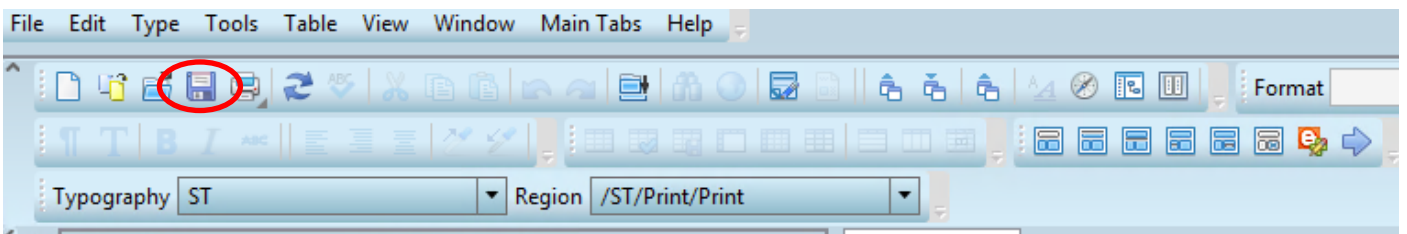
To grow the size of type use Ctrl-mousewheel. Depending where the cursor is, the size of the live (source pane) copy AND the preview can be grown or shrunk in this way, independently of each other.

To save

Shortcut: Ctrl+S

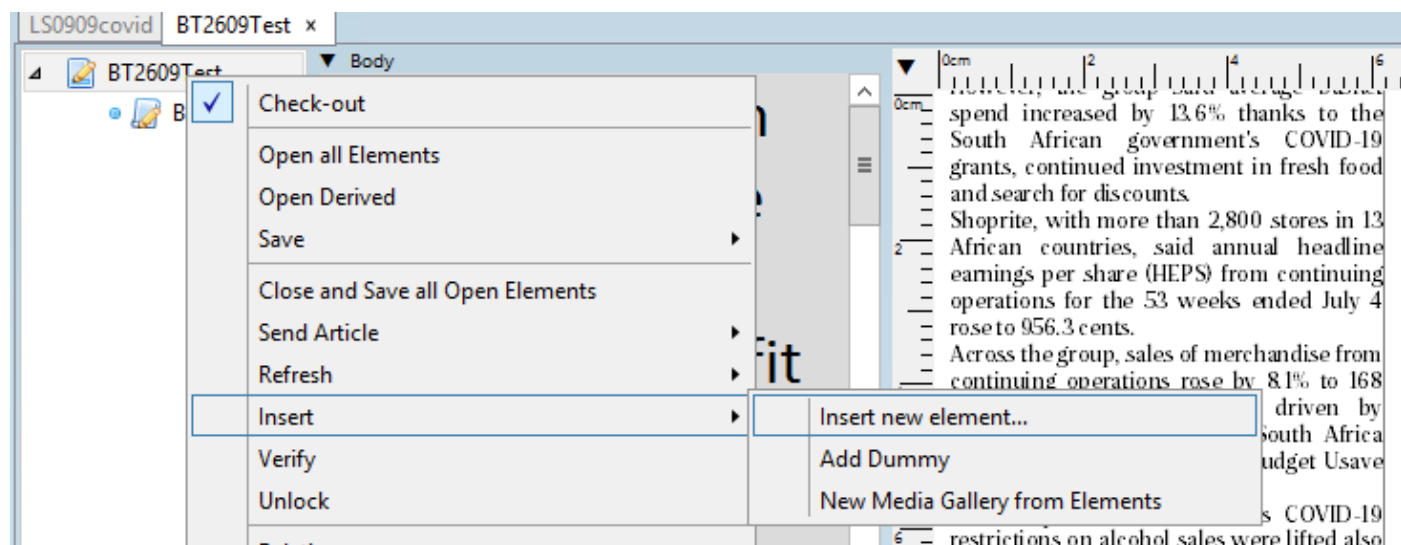
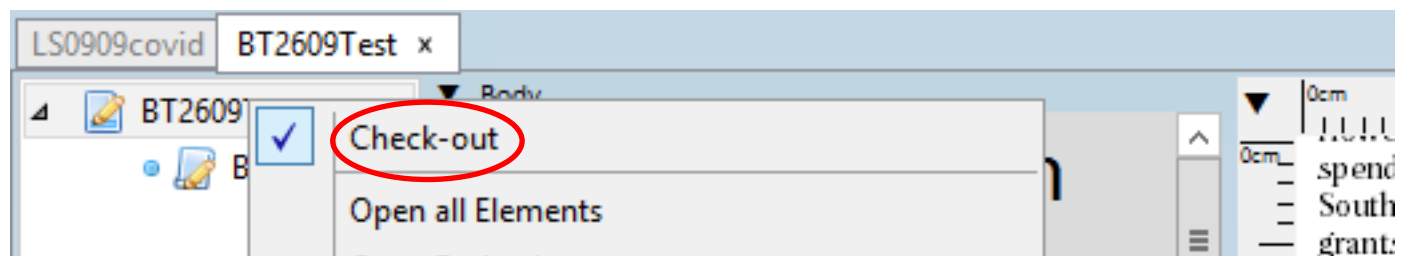
Click on File: Save.

Or click on the Save icon on the Main toolbar.

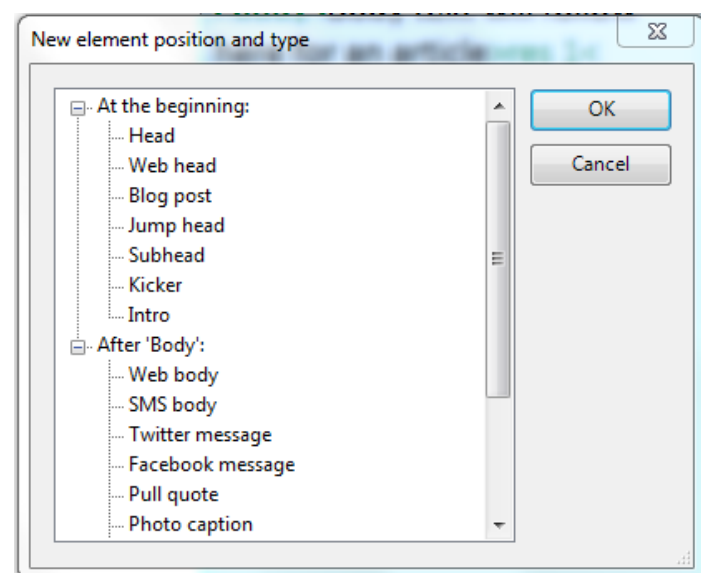


To add a headline, picture, caption or pull quote

To insert a headline, caption or pull quote to the body of the article, click on the name of the article in the article tree, use the right mouse button (RMB) and check it out. Then click on Insert: Insert new element.



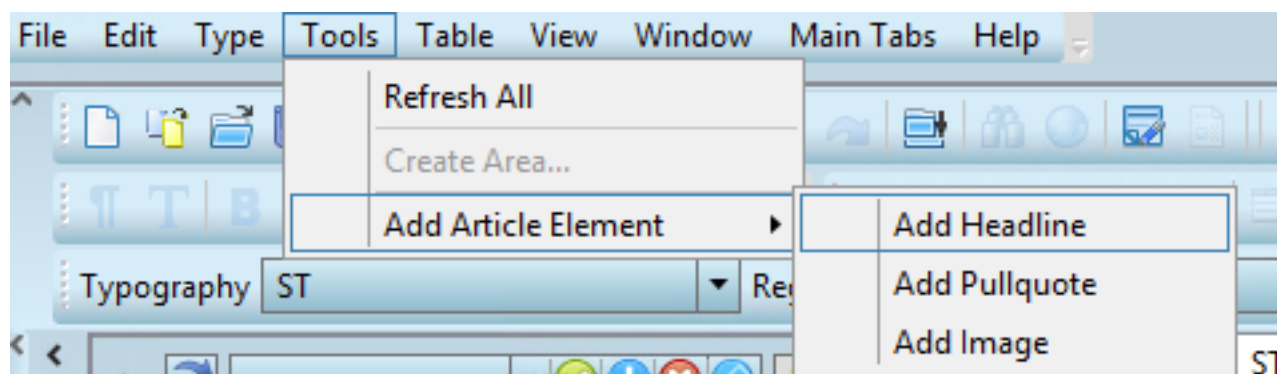
A comprehensive list is generated.



Or on this toolbar



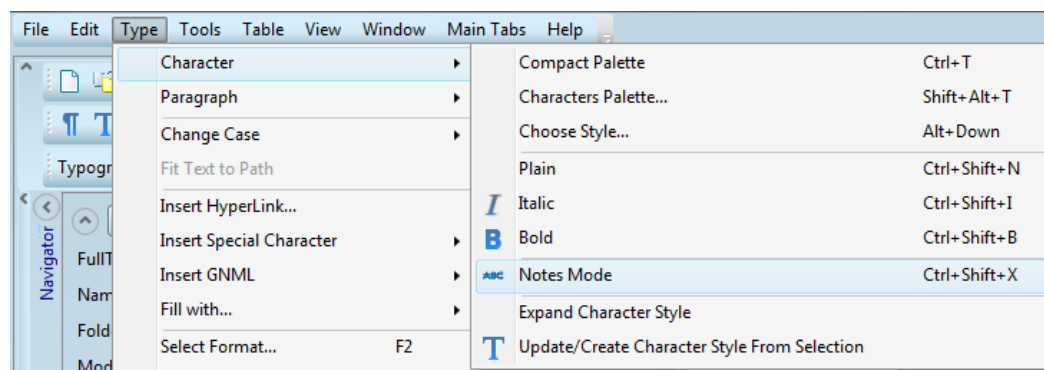
Or click on Tools: Add article element, and choose the element.



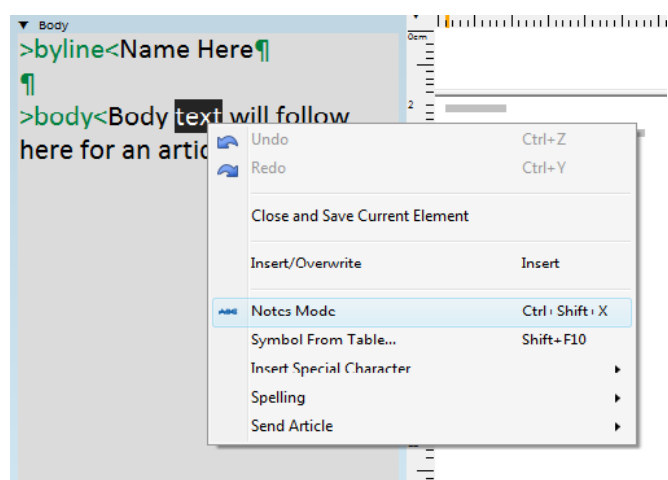
Notes mode

Shortcut: Ctrl+Shift+X

Or click on Type: Character: Notes Mode.



Or highlight the word or words then click on RMB and select Notes Mode.



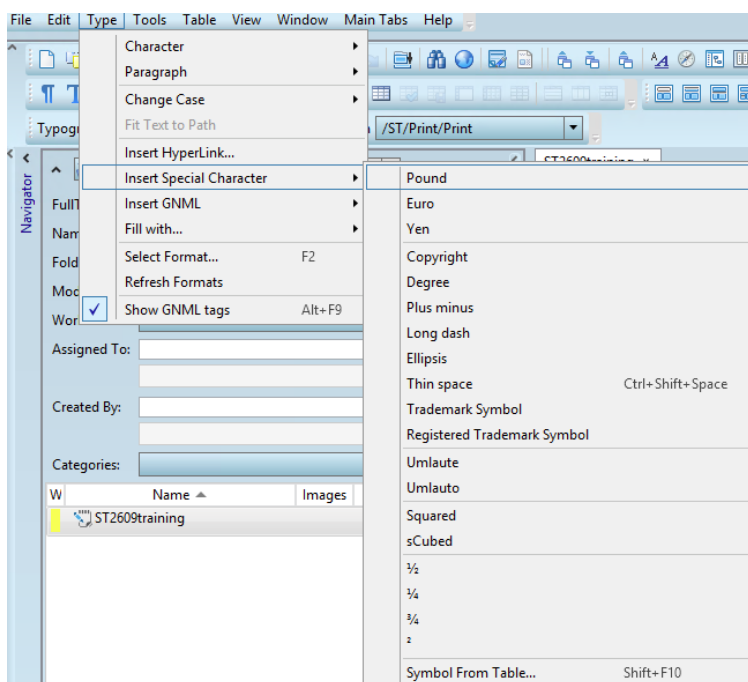
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▼ Body
>byline<Name Here¶
¶
>body<Body
>rem 1,1<text>rem 0,0< will
follow here for an
article>res 1<

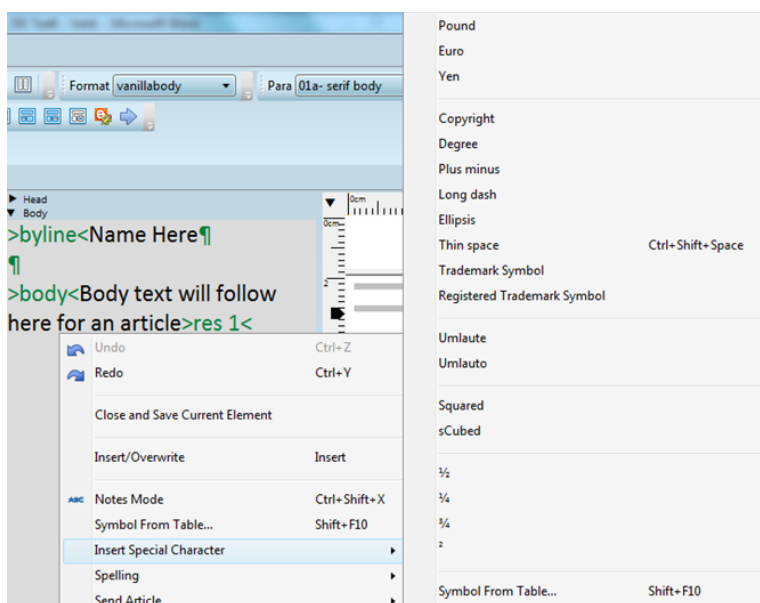
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Special characters

To choose a special character click on Type: Insert Special Character, and choose character.



Or right click in the body: Insert Special Character.

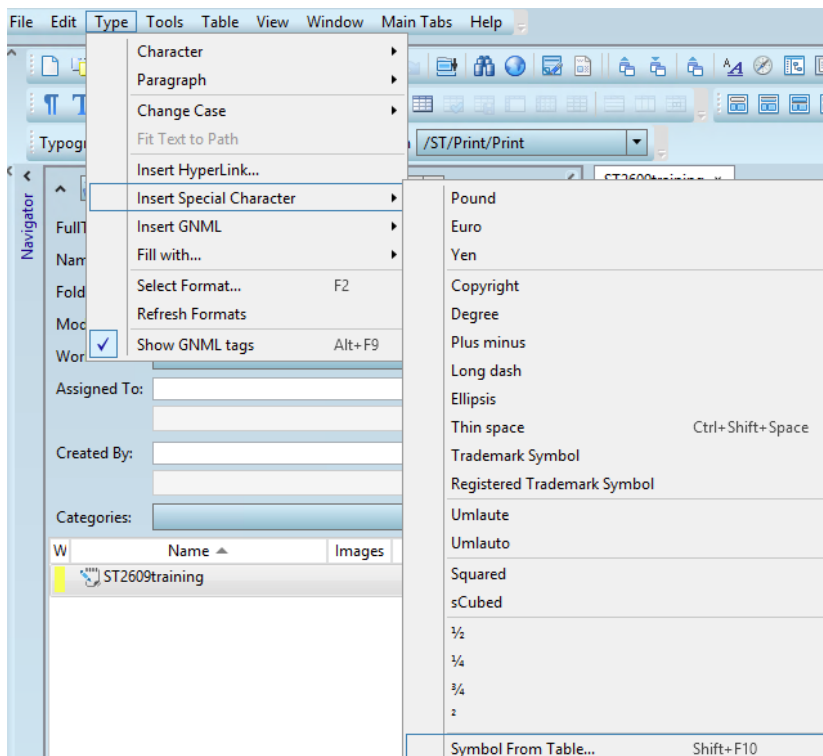


Both of these options contain ...

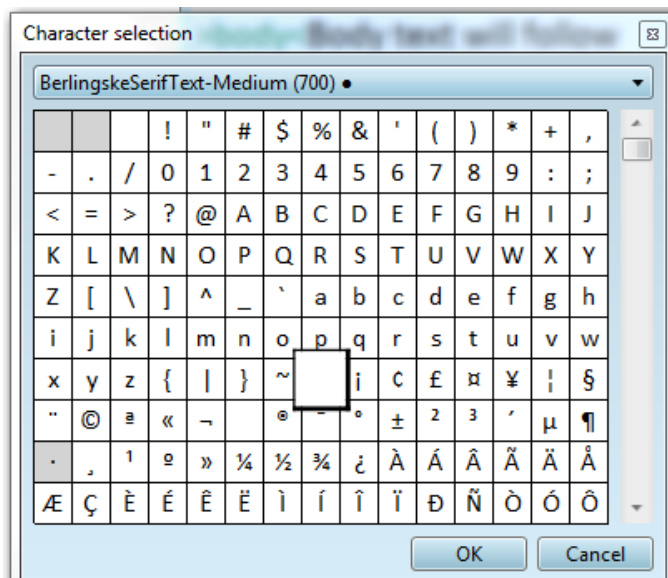
Symbol from the table

Shortcut: Shift+F10

Click on Type, then click on Insert Special Character and Click on Symbol From Table.



It will bring up this:



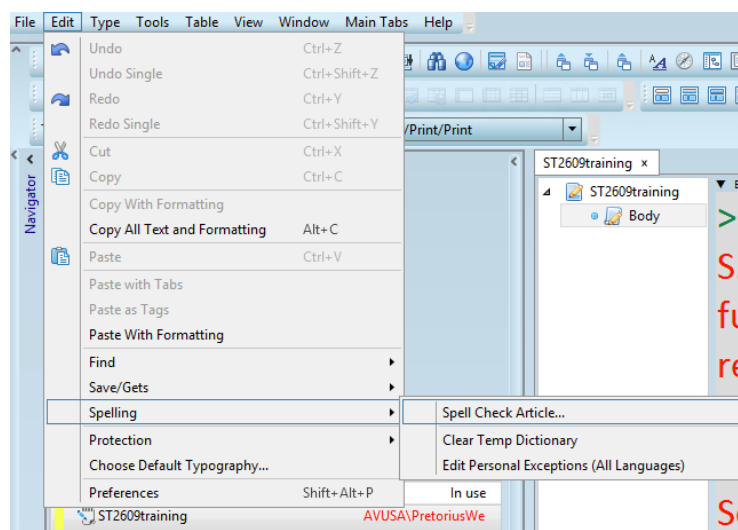
There is also a small toolbar with selected, limited, options.



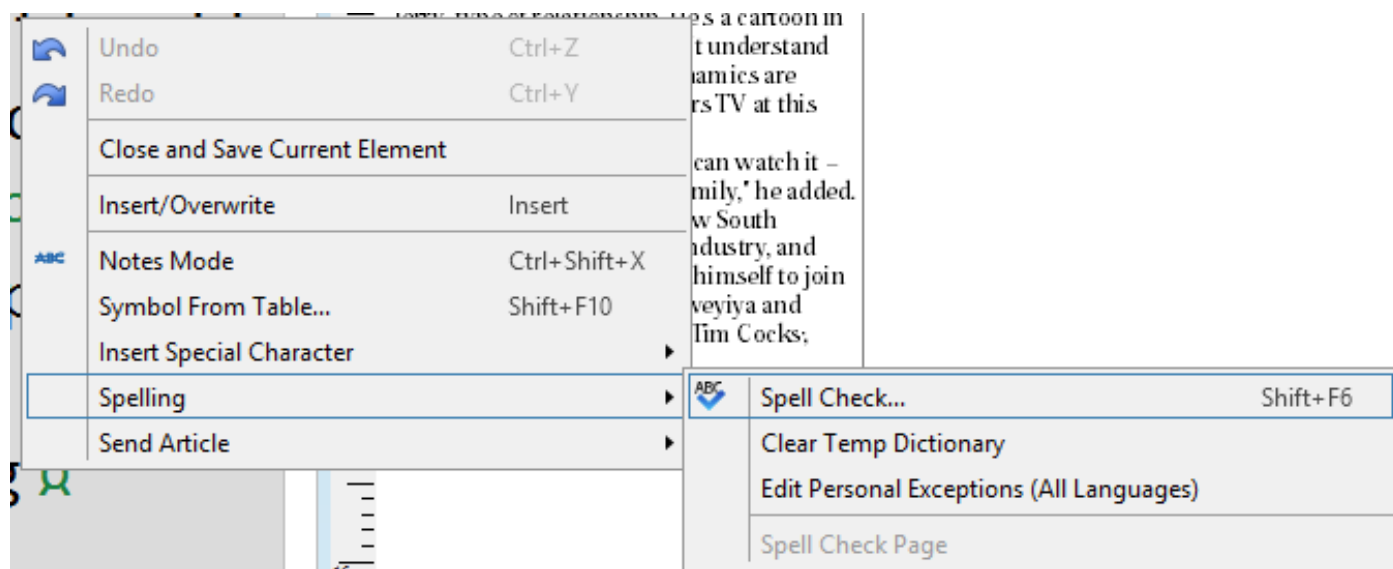
Spell check

Shortcut: Shift+F6

To run a spell check, click on Edit: Spelling: Spell Check Article.

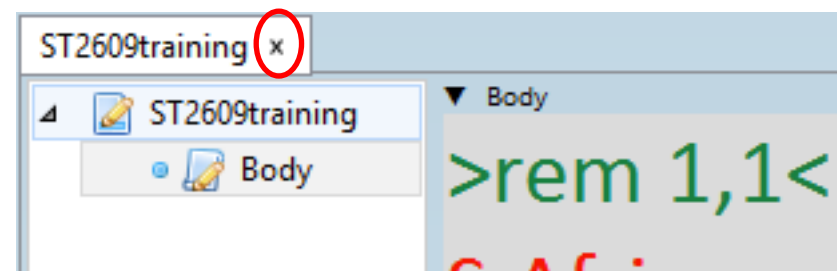


Or click on RMB in the article and select Spelling: Spell Check.



To close

To close the article, click on the X above the article tree. Make sure you save first.



Or click on File: Close.

